

L^AT_EX3: Using the layers

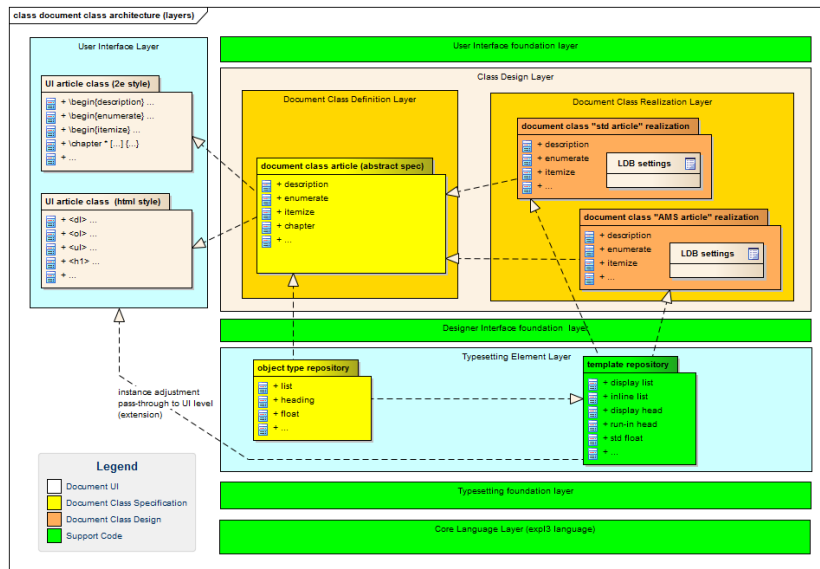


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In this talk we will briefly present the architecture of L^AT_EX3 with its four conceptual layers

- Document Interface Layer
- Document Design Layer
- Typesetting Element Layer
- Programming Layer



We will then look in some detail at `xparse` — a $\text{\LaTeX} 2_{\epsilon}$ -like user interface, as an example of the $\text{\LaTeX} 3$ Document Interface Layer, that can already now be used to provide extended functionality for existing $\text{\LaTeX} 2_{\epsilon}$ documents and packages.

We conclude with a brief detour of `expl3` the foundation layer for $\text{\LaTeX} 3$ that provides the basis for all higher-level modules of $\text{\LaTeX} 3$ but can also be usefully deployed to develop packages for $\text{\LaTeX} 2_{\epsilon}$.

The `expl3` language is by now in a stable state and gets more and more traction outside the $\text{\LaTeX} 3$ development work, which can be seen, for example, by its use in a growing number of answers on the question and answer portal <http://tex.stackexchange.com> and in the appearance of $\text{\LaTeX} 2_{\epsilon}$ packages that use it for programming.