

TUG2013 conference

Making Math Textbooks and Materials with T_EX + K_ETpic + hyperlink

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KAKENHI(24501075)

Contents

1. K_ETpic framework
2. Features of K_ETpic
3. Generation of T_EX commands
4. Generation of many similar pages in materials
5. Simultaneous use of “hyperref” package in materials

1. K_ETpic framework

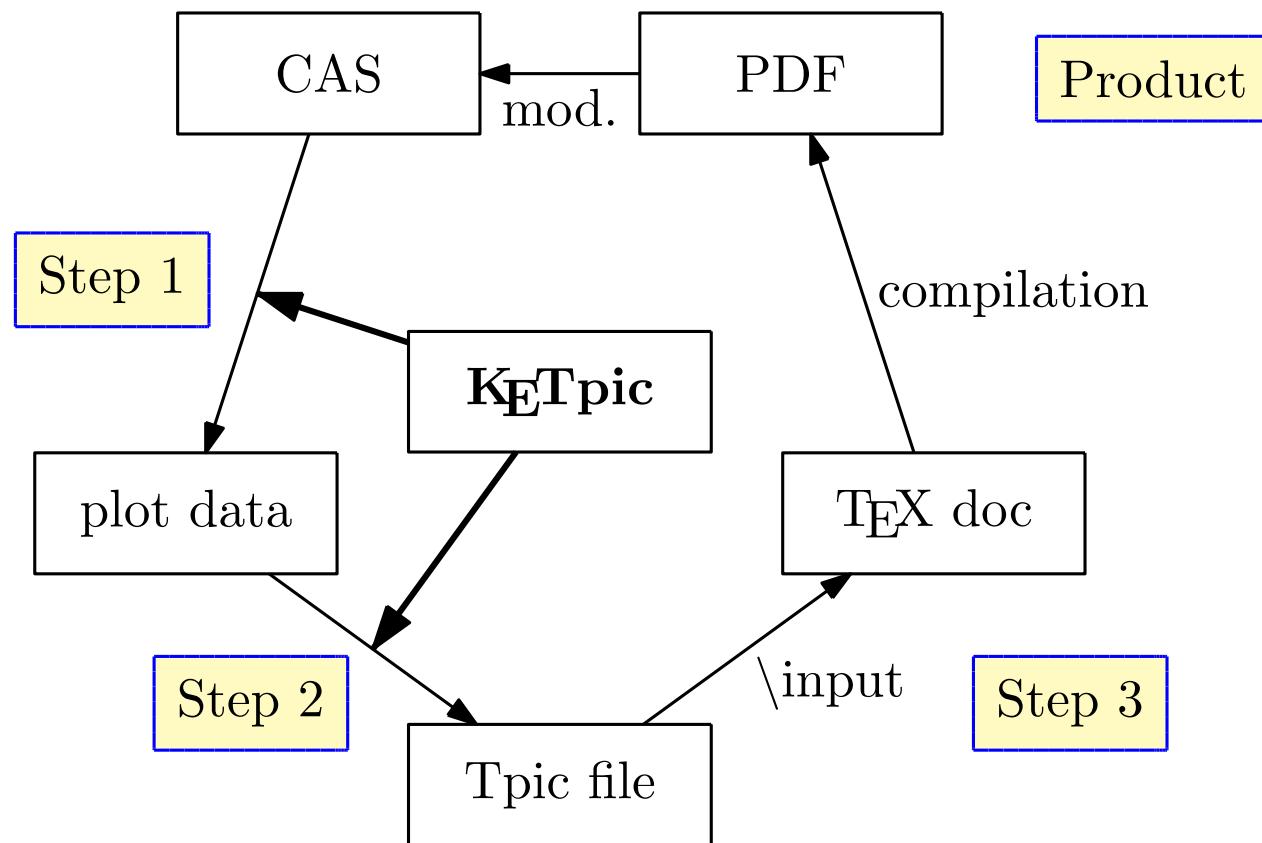
K_ETpic is

1. a macro package of CAS (computer algebra systems)
2. for generating T_EX readable (tpic specials or pict2e) codes of CAS graphical outputs
3. freely downloadable from

<http://ketpic.com>

1. KETpic framework

The procedure is summarized in **KETpic diagram**



Next

1. KETpic framework

Step 1

```
Setwindow([-%pi/2,5*%pi/2],[-1.2,1.2]);  
P1=Plotdata('sin(x)', 'x=[0,2*%pi]');  
P2=Plotdata('cos(x)', 'x=[0,2*%pi]');
```

diagram

1. KETpic framework

Step 2

```
Openfile('Folder/fig.tex');  
Beginpicture('1cm');  
Drwline(P1);  
Dashline(P2);  
Endpicture(1);  
Closefile();
```

diagram

1. KETpic framework

Step 3

```
\usepackage{ketpic}
```

```
\begin{document}
```

The graphs of functions $y = \sin x$ and $y = \cos x$ are as follows:

```
\input{fig.tex}
```

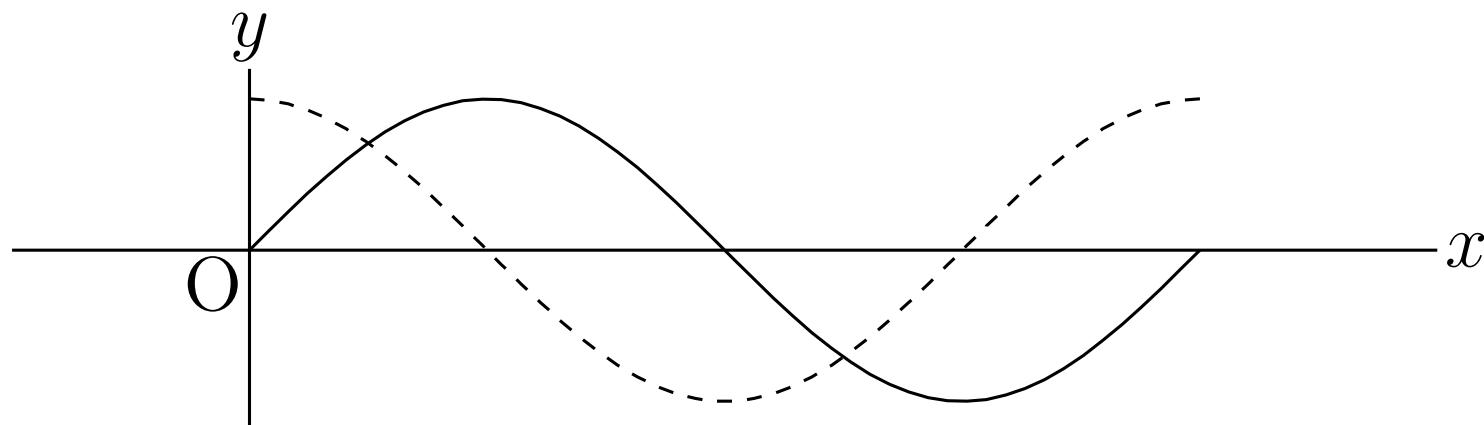
```
\end{document}
```

diagram

1. KETpic framework

Product

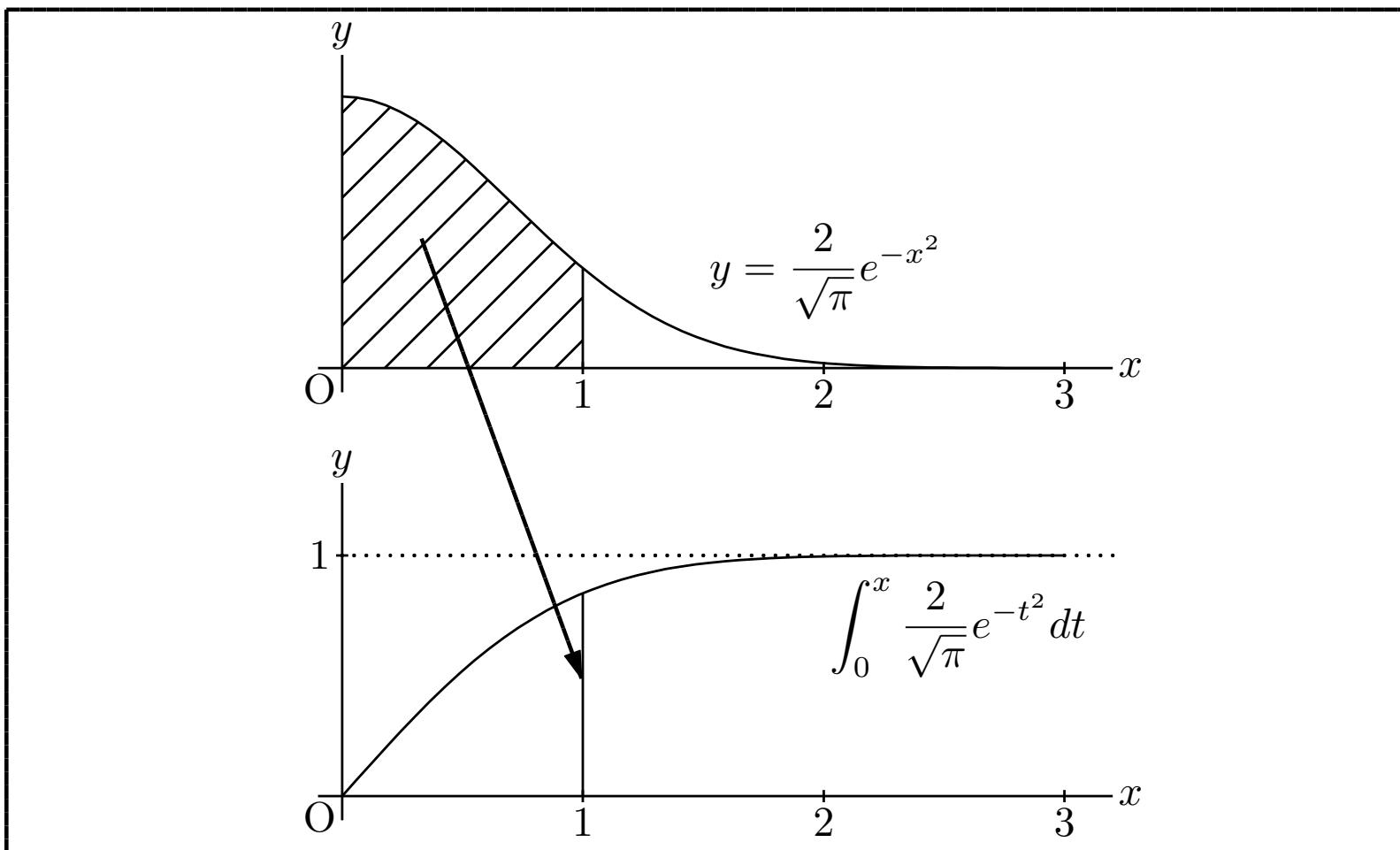
The graphs of functions $y = \sin x$ and $y = \cos x$ are as follows:



diagram

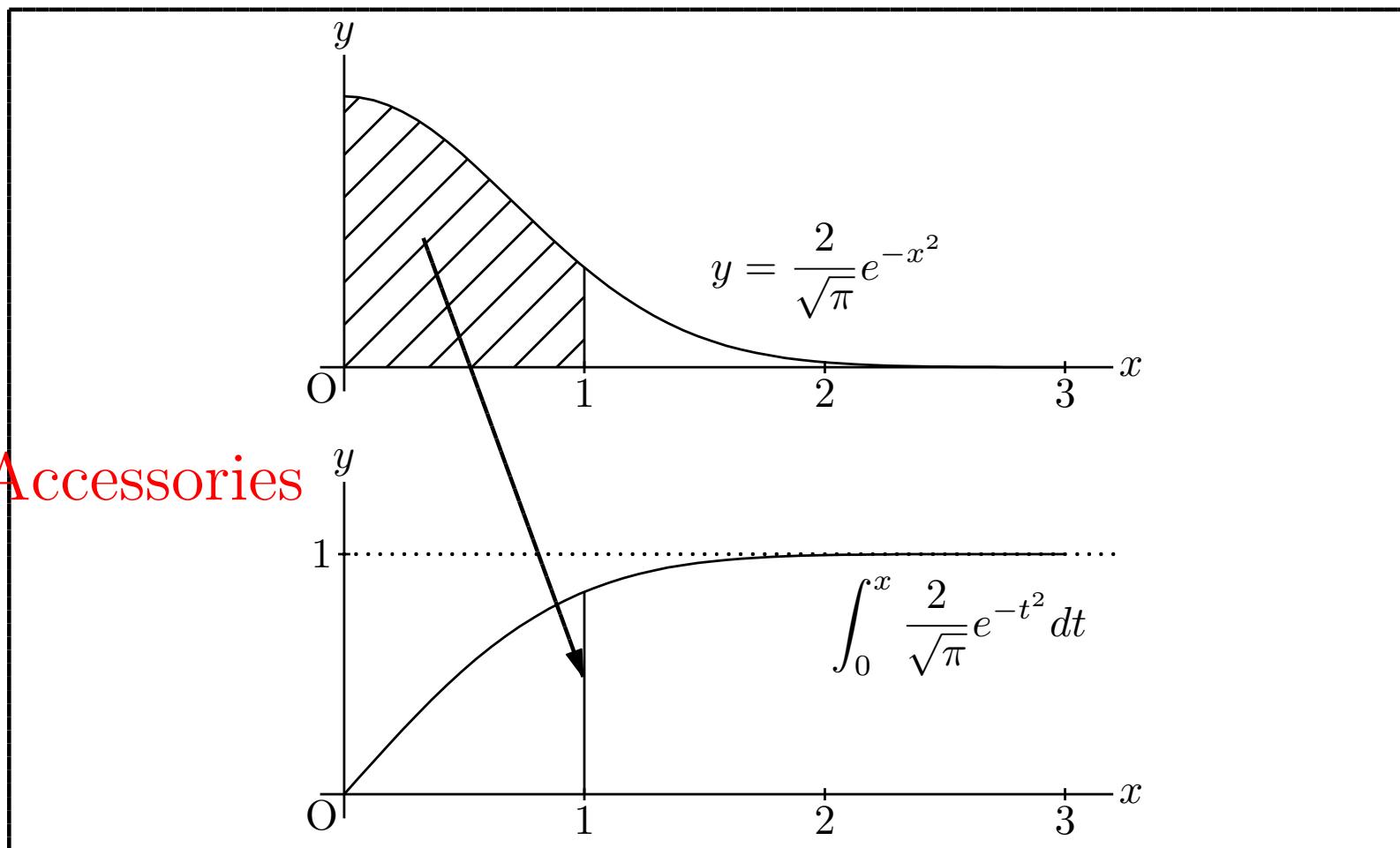
2. Features of KETpic

1. 2D complicated figures with precise shape and length



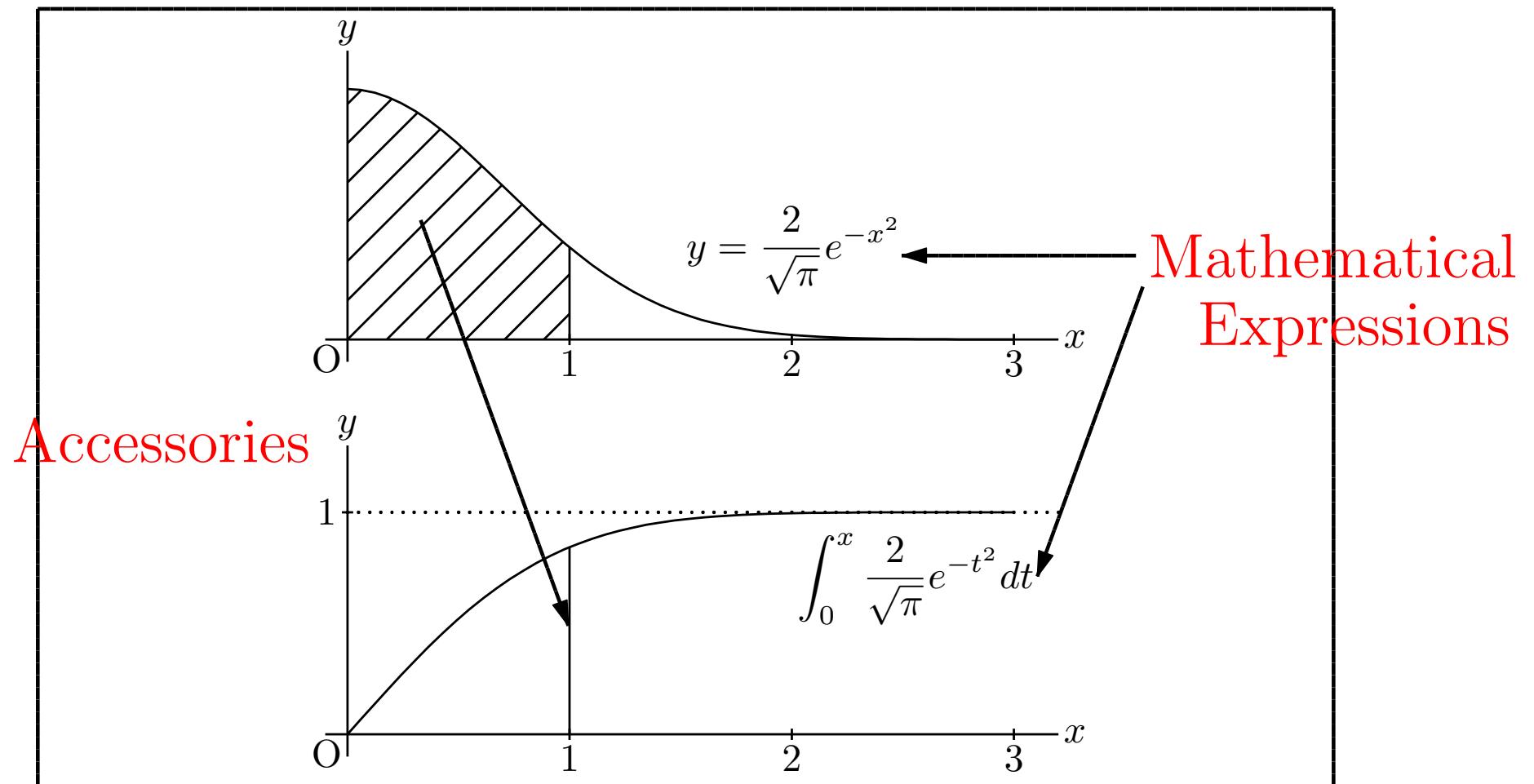
2. Features of KETpic

1. 2D complicated figures with precise shape and length



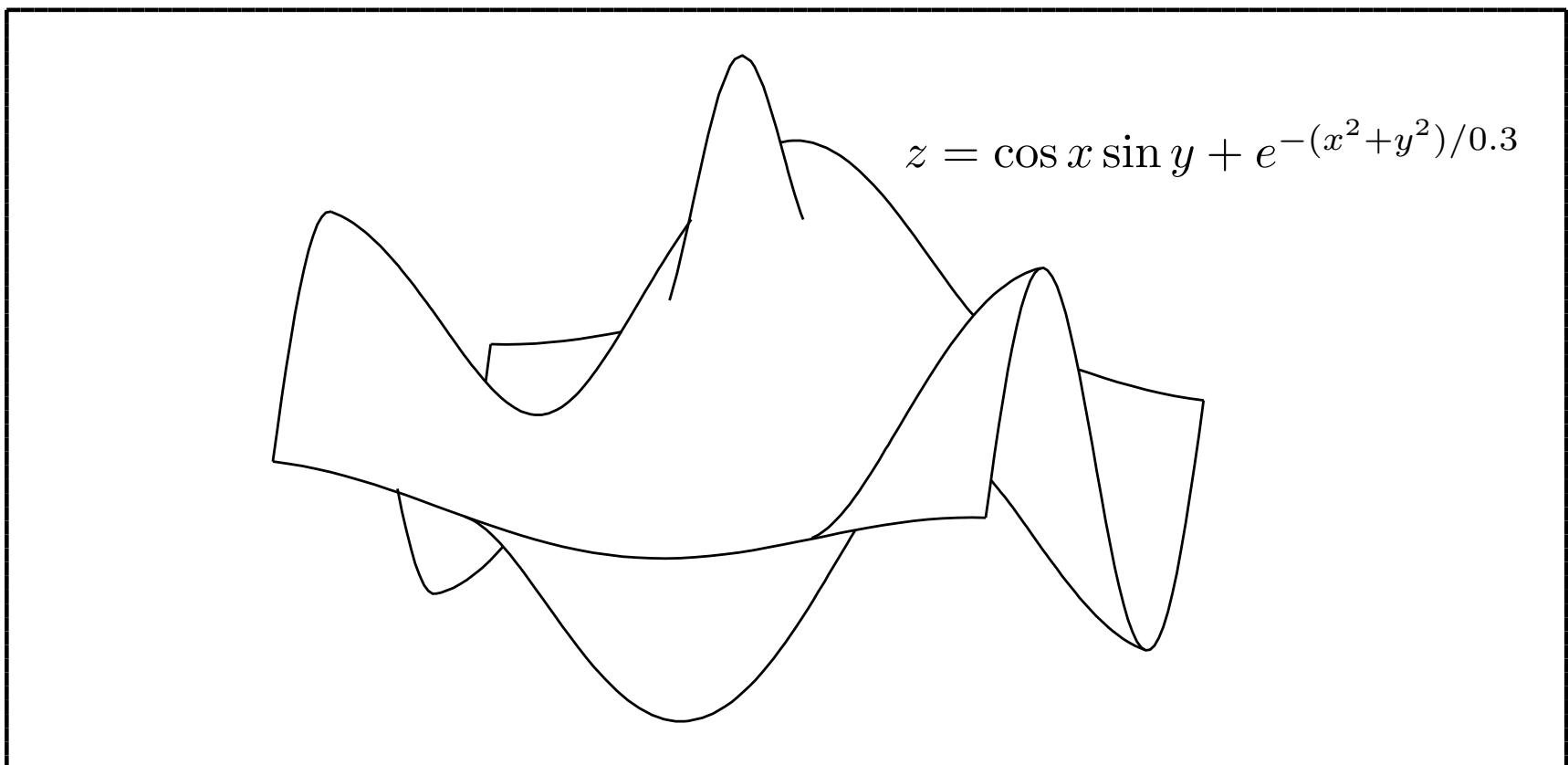
2. Features of KETpic

1. 2D complicated figures with precise shape and length



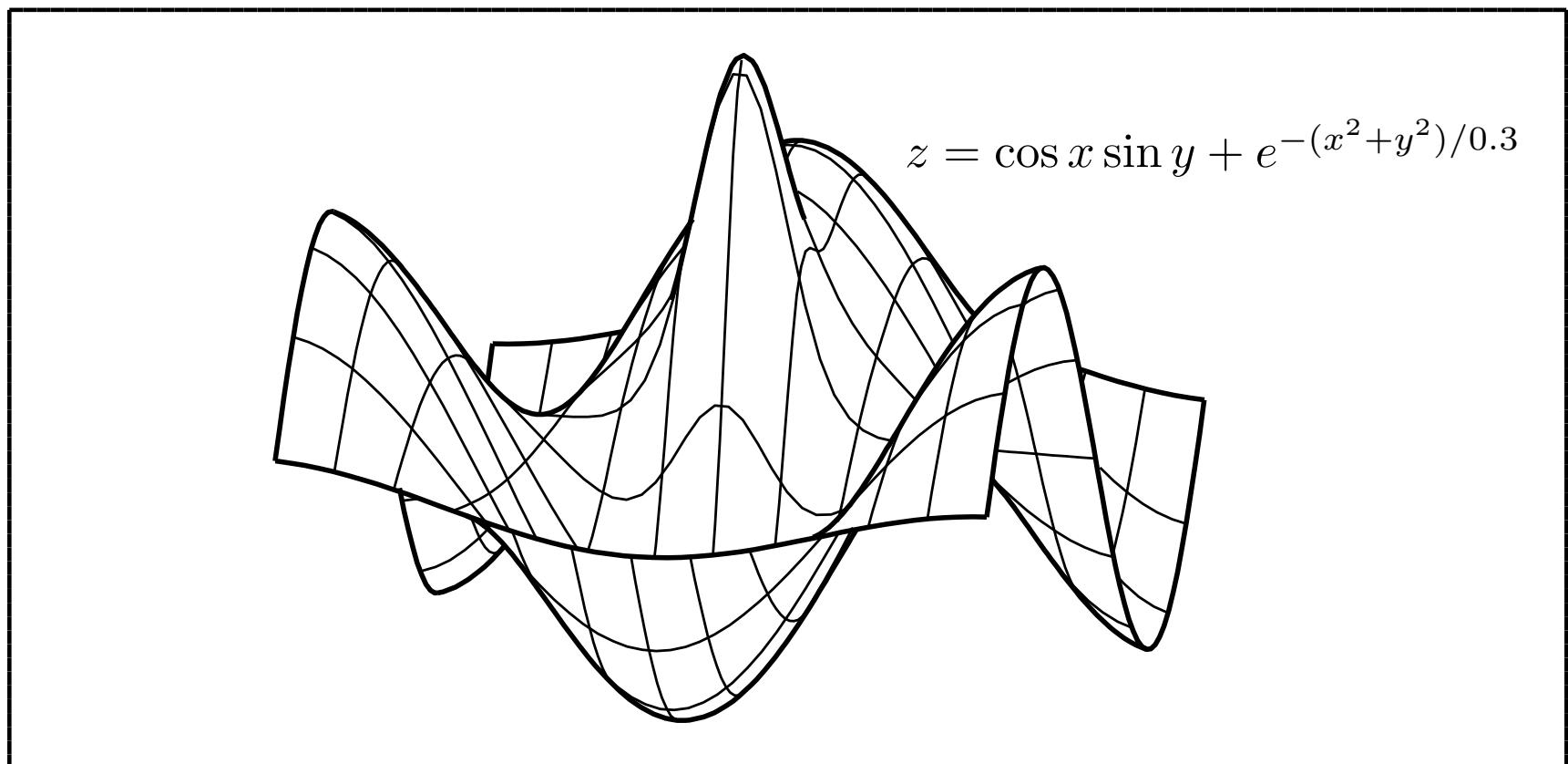
2. Features of KETpic

2. 3D-graphics with precise shape and rich perspective



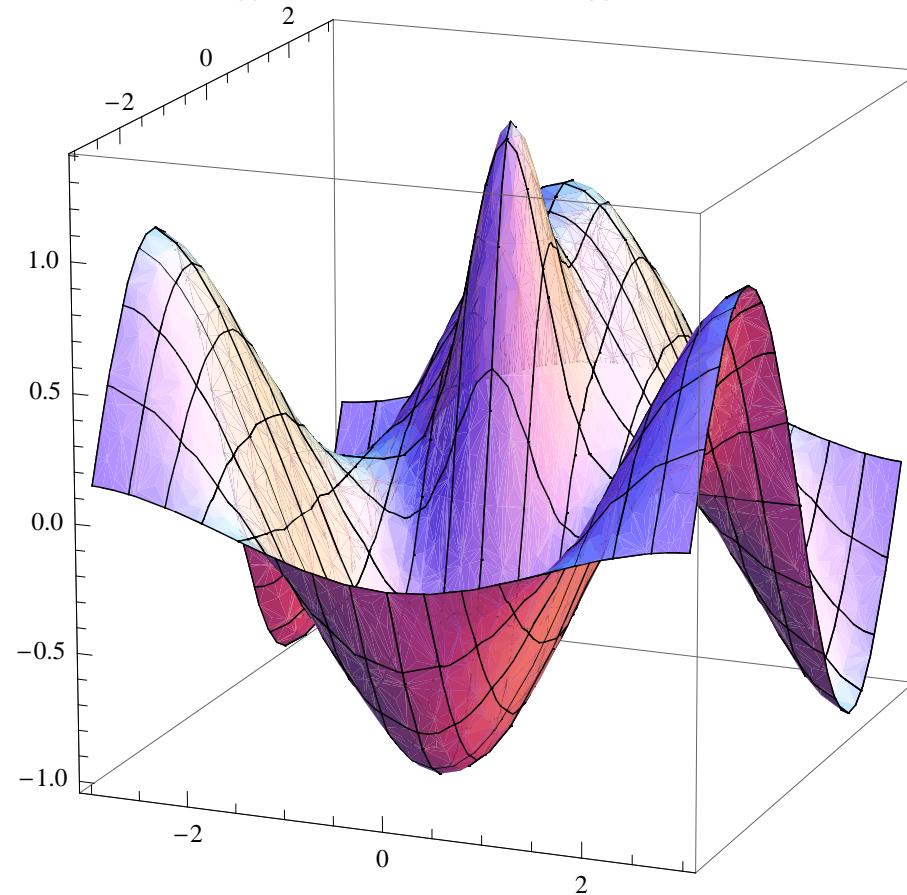
2. Features of KETpic

2. 3D-graphics with precise shape and rich perspective



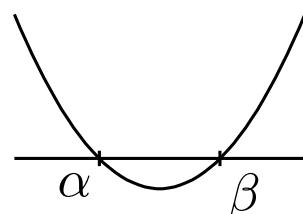
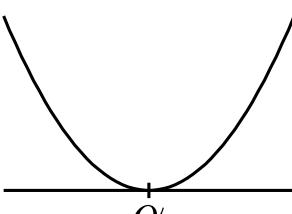
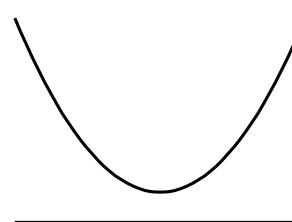
2. Features of KETpic

2. 3D-graphics with precise shape and rich perspective



2. Features of KETpic

3. Flexible use of tables (using **Tabledata** command)

	$D > 0$	$D = 0$	$D < 0$
$P(x) =$	$a(x - \alpha)(x - \beta)$	$a(x - \alpha)^2$	
$P(x) = 0$	$x = \alpha, \beta$	$x = \alpha$	
$P(x) > 0$	$x < \alpha, \beta < x$	$x < \alpha, \alpha < x$	all x
$y = P(x)$			

2. Features of KETpic

3. Flexible use of tables (using **Tabledata** command)

```
L1=list(20,26,26,26);
L2=list(6,[6,1,4],6,6,26);
Tb=Tabledata(L1,L2);
DG1=Diagcelldata(Tb,4,[2,4]);
Openfile('Foler/table.tex');
Beginpicture('1mm');
Drwline(Tb(1),DG1(2));
PutcoL(Tb,1,"c","","$P(x)=$","$P(x)=0$","$P(x)>0$","$y=P(x)$");
PutcoL(Tb,2,"c","$D>0$","$a(x-\alpha)(x-\beta)$",...,"\\input{fig1}");
PutcoL(Tb,3,"c","$D=0$","$a(x-\alpha)^2$",...,"\\input{fig2}");
PutcoL(Tb,4,"c","$D<0$","","","all $x$","\\input{fig3}");
Endpicture(0);
Closefile();
```

2. Features of KETpic

4. Flexible page layouts (using **ketlayer.sty**)

```
\usepackage{ketcpic,ketlayer}  
\begin{document}  
\begin{layer}{180}{0}  
\putnotec{150}{25}{\input{fig.tex}}  
\end{layer}  
\end{document}
```

Graphics and other contents can be located
at the preferred position.

2. Features of KETpic

4. Flexible page layouts (using **ketlayer.sty**)

```
\usepackage{ketpic,ketlayer}  
\begin{document}  
  \begin{layer}{180}{0}  
    \putnote{150}{25}{\input{fig.tex}}  
  \end{layer}  
\end{document}
```

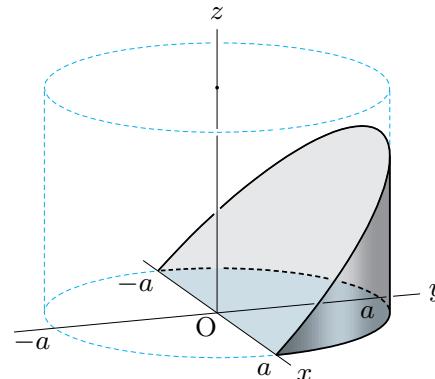
Graphics and other **contents** can be located
at the preferred **position**.

問9 xy 平面上の円 $x^2 + y^2 = a^2$ を底面とし, 母線が z 軸に平行な直円柱

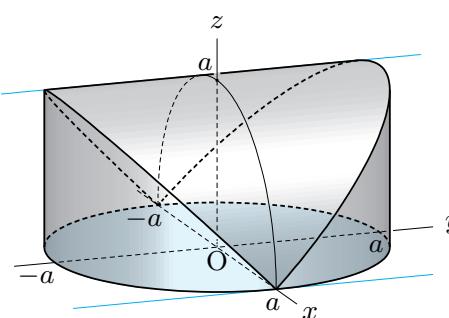
の $z \geq 0$ の部分を V とするとき,

次の問いに答えよ. ただし, a は
正の定数とする.

- (1) V が 2 つの平面 $z = 0$, $z = y$
によって切り取られる立体の
体積を求めよ.



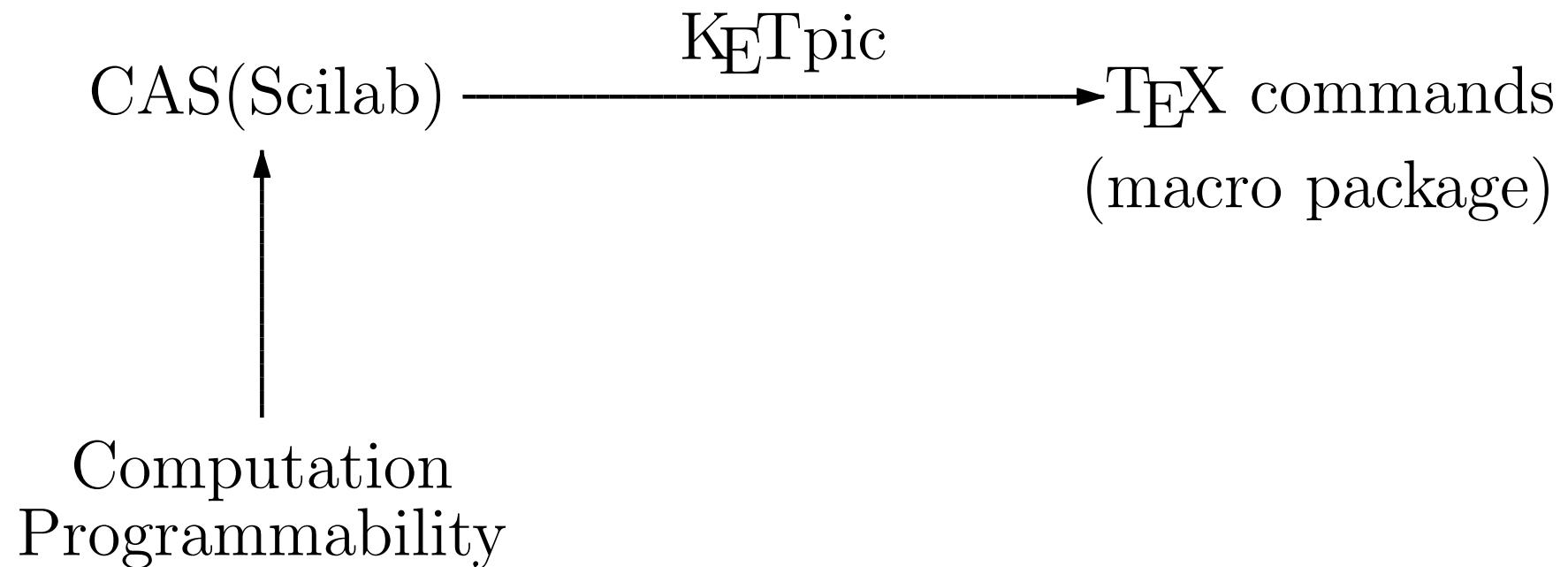
- (2) 曲面 $z = \sqrt{a^2 - x^2}$ と xy 平面
でできる半円柱を W とする
と, W は母線が y 軸に平行な
直円柱の $z \geq 0$ の部分になる.
 V と W が交わってできる立
体の体積を求めよ.



3. Generation of \TeX commands



3. Generation of \TeX commands



3. Generation of \TeX commands



1. Definition of new \TeX commands
2. Generation of graphical \TeX symbols
3. Conditional branching
4. Loop structure

3. Generation of TeX commands

1. Definition of new TeX commands

```
Openfile("Folder/mean.sty") ;  
Texnewcmd("\mean",2) ;  
Texsetctr(1,"#1+#2/2") ;  
Texcom("${\bf MEAN}(\#1,\#2)="+Texthectr(1)+"$")  
Texend() ;  
Closefile() ;
```

3. Generation of TeX commands

1. Definition of new TeX commands

```
Openfile("Folder/mean.sty") ;  
Texnewcmd("\mean",2) ;  
Texsetctr(1,"#1+#2/2") ;  
Texcom("${\bf MEAN} (#1,#2)="+Texthectr(1)+"$")  
Texend() ;  
Closefile();
```

This command line is written out
honestly to the style file

3. Generation of T_EX commands

1. Definition of new T_EX commands

```
\newcommand{\mean}[2]{%
\setcounter{ketpicctr}{#1}%
\addtocounter{ketpicctr}{#2}%
\divide\value{ketpicctr} by 2%
${\bf MEAN}(#1,#2)=\the\ketpicctr$%
}%
```

3. Generation of T_EX commands

1. Definition of new T_EX commands

```
\usepackage{ketpic,ketlayer,mean}
```

```
\begin{document}
```

The mean value of 6 and 8 is presented as

```
\begin{center}
```

```
\mean{6}{8}
```

```
\end{center}
```

```
\end{document}
```

3. Generation of T_EX commands

1. Definition of new T_EX commands

The mean value of 6 and 8 is presented as

$$\mathbf{MEAN}(6, 8) = 7$$

3. Generation of T_EX commands

2. Generation of graphical T_EX symbols

```
Texnewcmd("\cnum",1);
Setwindow([0,5],[0,5]);
Beginpicture("1mm");
C1=Circledata([2.5,2.5],2.5);
Drwline(C1);
Texletter([2.5,2.5],"c","");
Endpicture(0);
Texend();
```

3. Generation of T_EX commands

2. Generation of graphical T_EX symbols

```
\[
\frac{d^2x}{dt^2}-2\frac{dx}{dt}+x=0\quad \cnum{D}
\]
```

The characteristic equation of \cnum{D} is

```
\[
\lambda^2-2\lambda+1=0\quad \cnum{C}
\]
```

3. Generation of T_EX commands

2. Generation of graphical T_EX symbols

$$\frac{d^2x}{dt^2} - 2\frac{dt}{dx} + x = 0 \quad \textcircled{D}$$

The characteristic equation of \textcircled{D} is

$$\lambda^2 - 2\lambda + 1 = 0 \quad \textcircled{C}$$

3. Generation of TeX commands

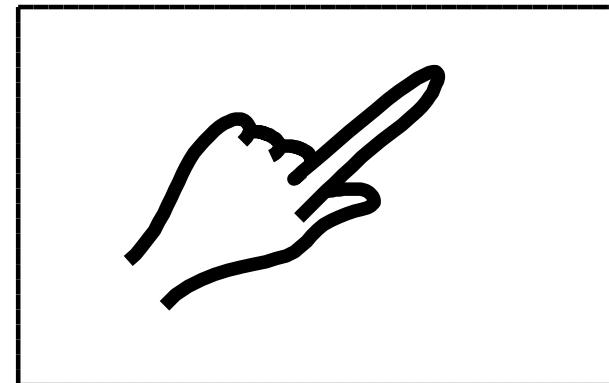
2. Generation of graphical TeX symbols

```
Texnewcmd("\lefthand");
Setwindow([0,5],[0,5]);
Beginpicture("5mm");
Sp1=Splinedata(PL);
Drwline(Sp1);
Endpicture(0);
Texend();
```

3. Generation of TeX commands

2. Generation of graphical TeX symbols

\lefthand



3. Generation of TeX commands

3. Conditional branching

```
Texnewcmd("\parity",1);
  Texcom("#1");
  Texsetctr(1,"#1/2");
  Texsetctr(2,"#1+1/2");
  Texif(Texthectr(1)+"="+Texthectr(2));
    Texcom("\ is even");
  Texelse()
    Texcom("\ is odd");
  Texendif();
Texend();
```

3. Generation of TeX commands

3. Conditional branching

`\parity{125}`

`\parity{264}`

125 is odd

264 is even

3. Generation of TeX commands

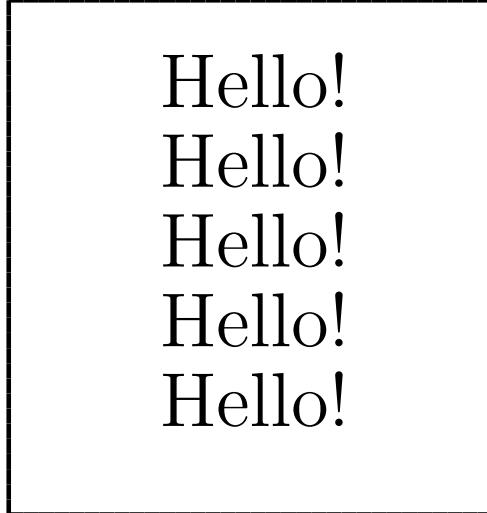
4. Loop structure

```
Texnewcmd("\repeated",2);  
  Texfor(1,1,"#2");  
    Texcom("\noindent");  
    Texcom("#1");  
    Texcom("\\");  
  Texendfor(1);  
Texend();
```

3. Generation of TeX commands

4. Loop structure

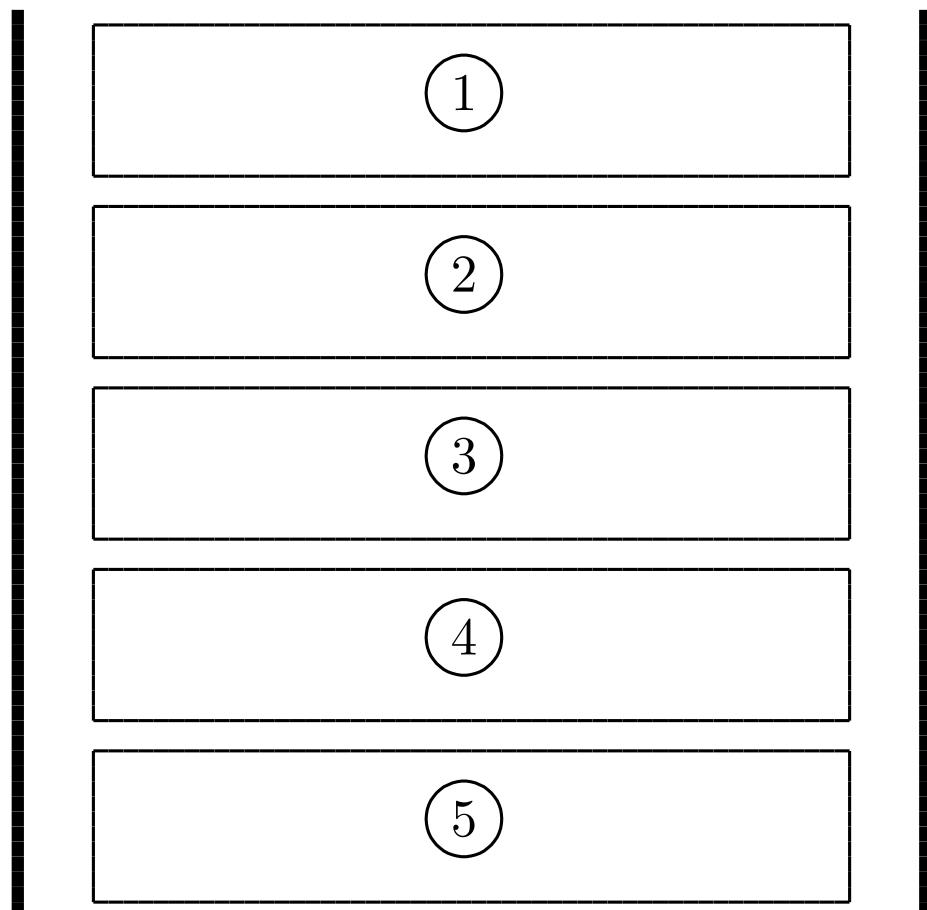
```
\repeated{Hello!}{5}
```



Hello!
Hello!
Hello!
Hello!
Hello!

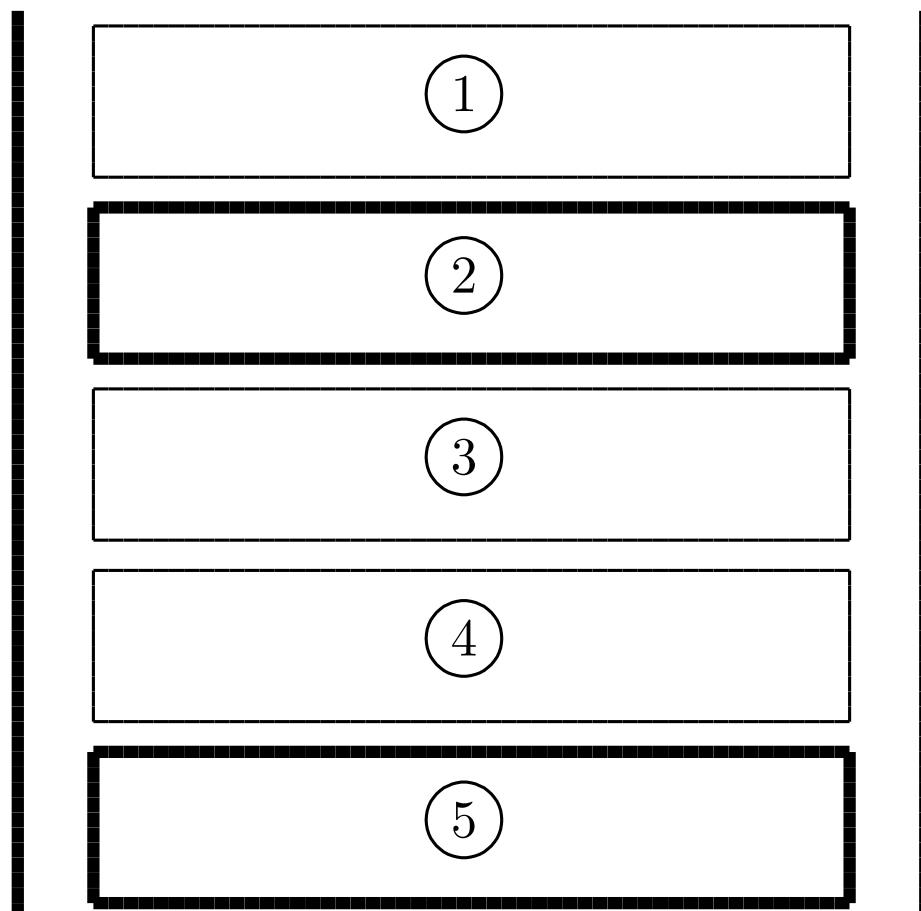
4. Generation of many similar pages

Prototype (Determinant of a matrix)



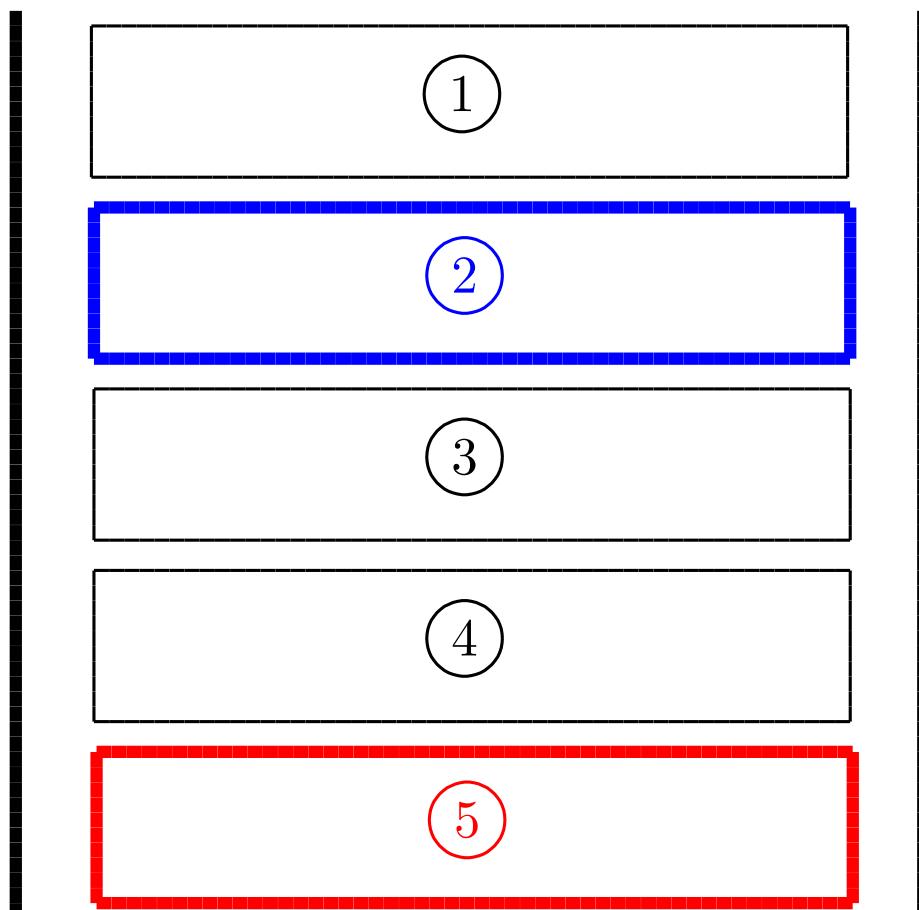
4. Generation of many similar pages

Prototype (Determinant of a matrix)



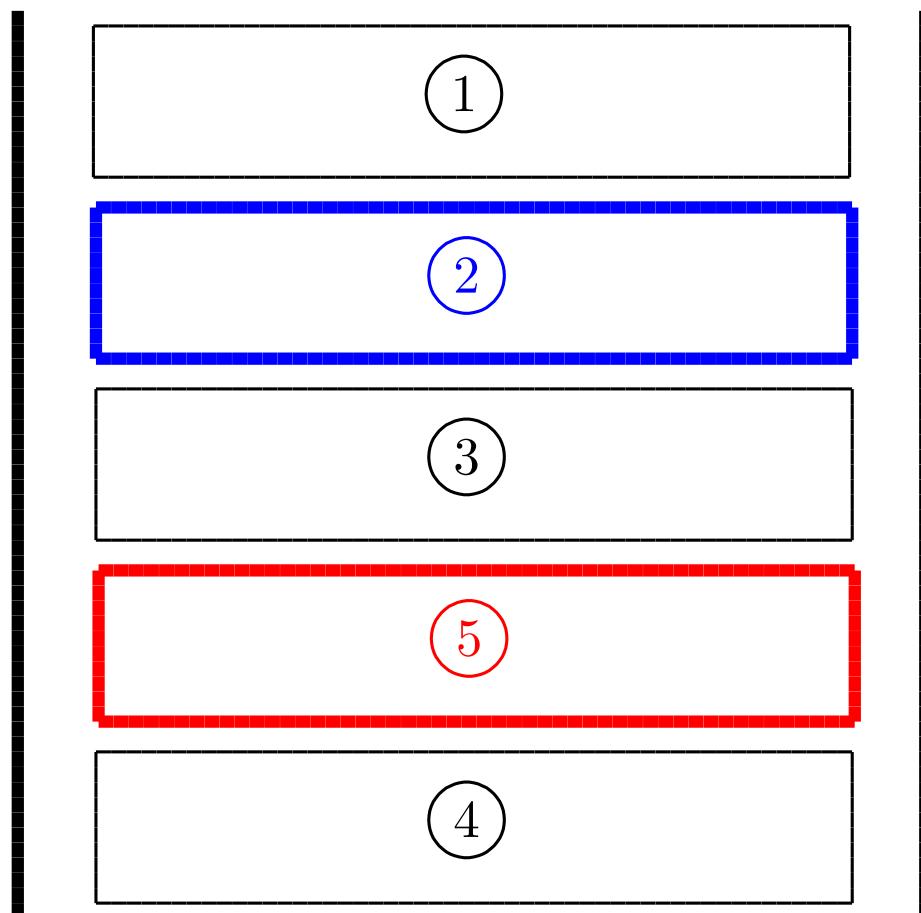
4. Generation of many similar pages

Prototype (Determinant of a matrix)



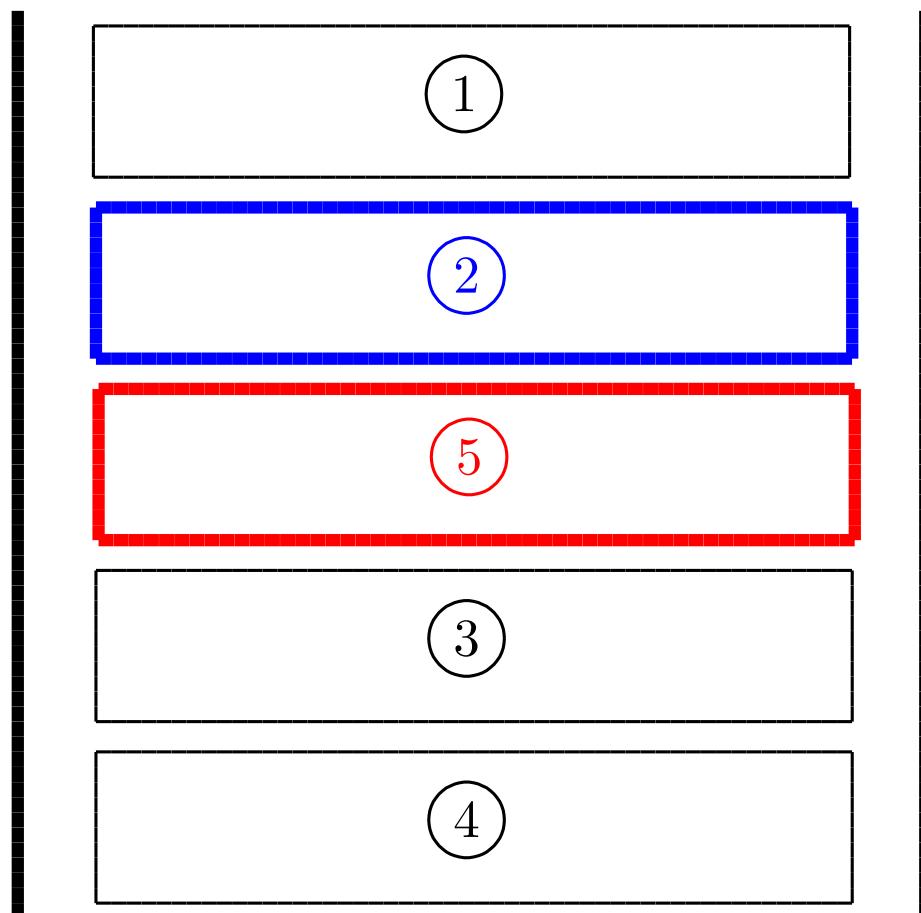
4. Generation of many similar pages

Prototype (Determinant of a matrix)



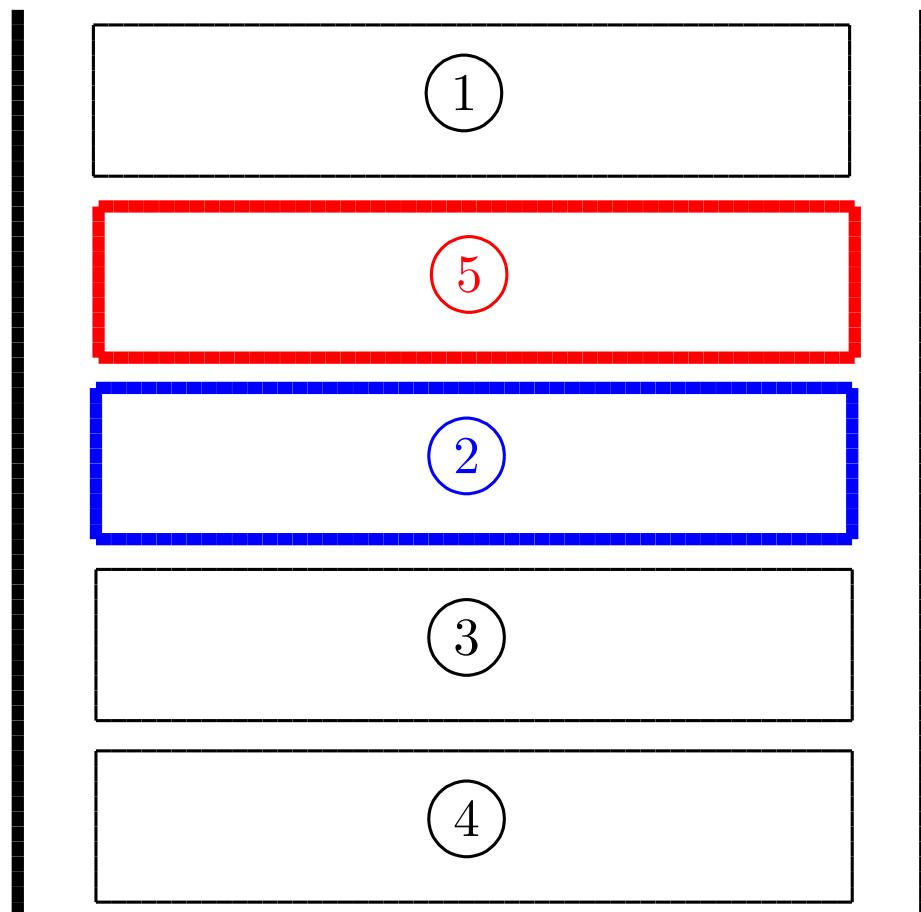
4. Generation of many similar pages

Prototype (Determinant of a matrix)



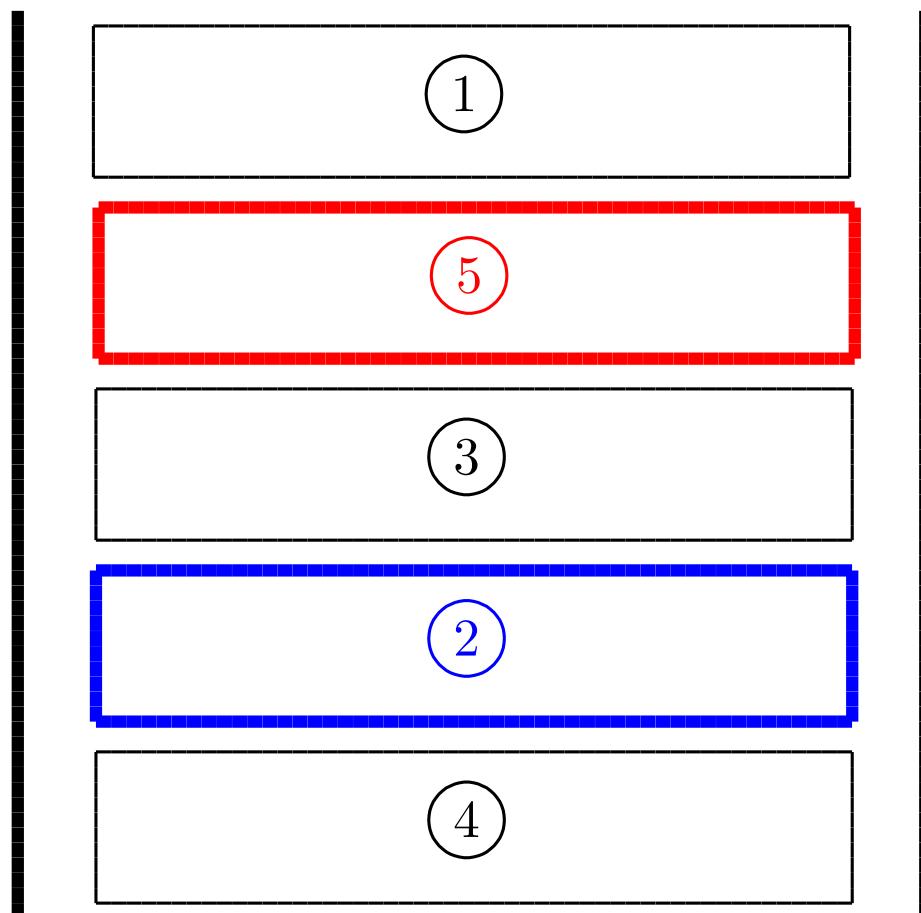
4. Generation of many similar pages

Prototype (Determinant of a matrix)



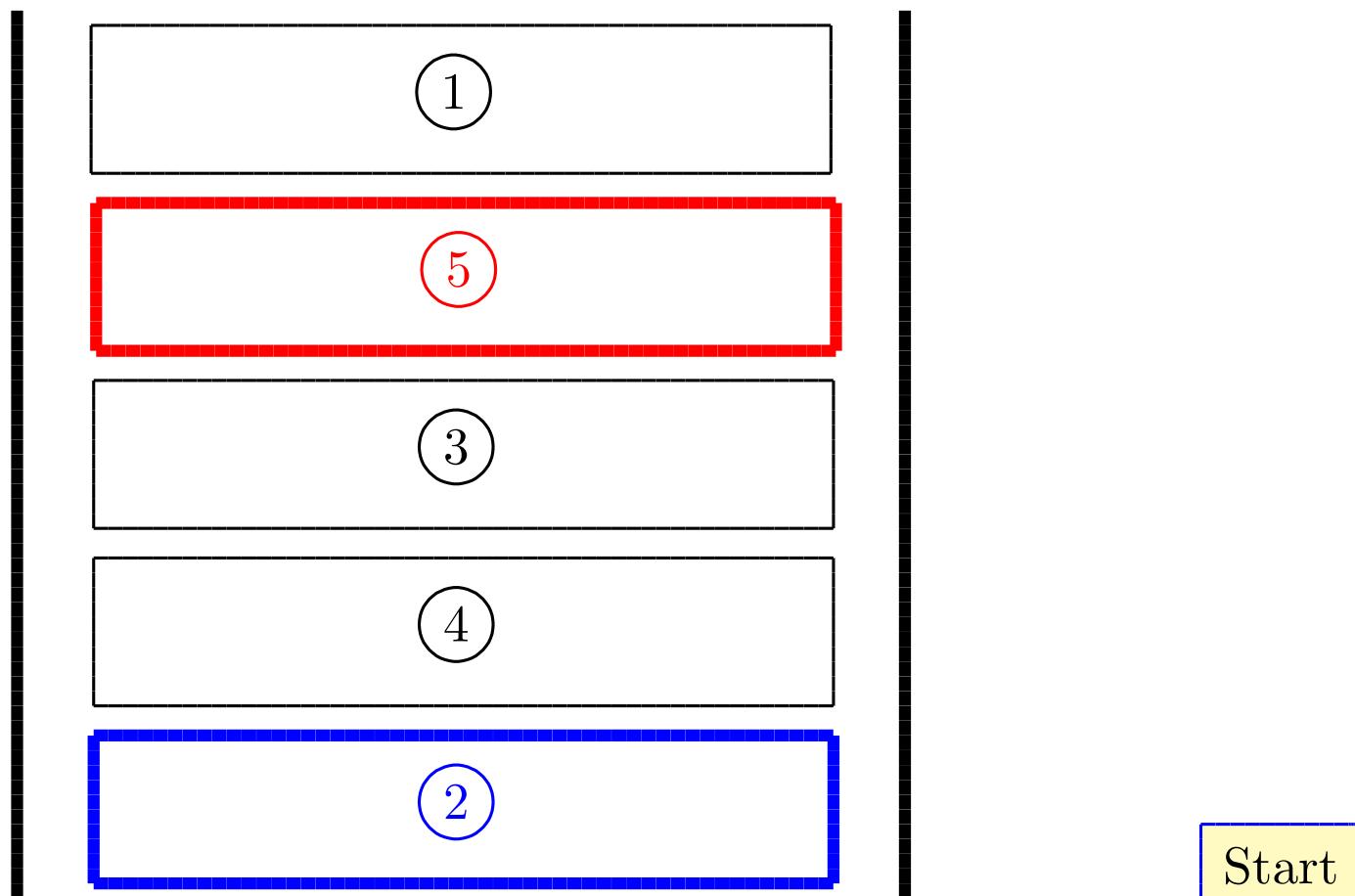
4. Generation of many similar pages

Prototype (Determinant of a matrix)



4. Generation of many similar pages

Prototype (Determinant of a matrix)



```

for p=1:1:5
  for q=1:1:5
    if q==p then continue;
    else
      for r=1:1:5
        if r==p then continue;
        elseif r==q then continue;
        else
          .....
          Texcom("\sameslide");
          Texcom("\begin{layer}{130}{0}");
          Texcom("\lineseg[32]{30}{30}{60}{-90}");
          Texcom("\lineseg[32]{90}{30}{60}{-90}");
          Texcom("\boxframe{35}{31}{50}{10}{\cnum{"+string(p)+"}}");
          Texcom("\boxframe{35}{43}{50}{10}{\cnum{"+string(q)+"}}");
          Texcom("\boxframe{35}{55}{50}{10}{\cnum{"+string(r)+"}}");
          Texcom("\boxframe{35}{67}{50}{10}{\cnum{"+string(s)+"}}");
          Texcom("\boxframe{35}{79}{50}{10}{\cnum{"+string(t)+"}}");
          Texcom("\end{layer}");
          .....
        end;
      end;
    end;
  end;
end;

```

```
for p=1:1:5
  for q=1:1:5
    if q==p then continue;
    else
      for r=1:1:5
        if r==p then continue;
        elseif r==q then continue;
        else
          .......
```

Loop program
of Scilab

```
Texcom("\sameslide");
Texcom("\begin{layer}{130}{0}");
Texcom("\lineseg[32]{30}{30}{60}{-90}");
Texcom("\lineseg[32]{90}{30}{60}{-90}");
Texcom("\boxframe{35}{31}{50}{10}{\cnum{"+string(p)+"}}");
Texcom("\boxframe{35}{43}{50}{10}{\cnum{"+string(q)+"}}");
Texcom("\boxframe{35}{55}{50}{10}{\cnum{"+string(r)+"}}");
Texcom("\boxframe{35}{67}{50}{10}{\cnum{"+string(s)+"}}");
Texcom("\boxframe{35}{79}{50}{10}{\cnum{"+string(t)+"}}");
Texcom("\end{layer}");
```

```
.....
  end;
end;
end;
end;
end;
```

5. Use of “hyperref” package

Example (Exponential of complex number)

Insertion (by Texcom) of

`\hypertarget \hyperlink`

(at specified position) into Loop program

5. Use of “hyperref” package

Example (Exponential of complex number)

Insertion (by Texcom) of

\hypertarget \hyperlink

(at specified position) into Loop program



Materials with many linkages between pages which allow students to intuitively appreciate mathematical concepts

5. Use of “hyperref” package

Example (Exponential of complex number)

Sample 3